# Elements of Story: Overview and Aims

## Main Aims

Children will learn about common story elements and narrative structure (**beginning, middle, end**) by reading and exploring contemporary and traditional tales featuring a wide range of **characters**, **settings** and **plots**.

Children will become familiar with story structure (**beginning, middle, end**) and features (**characters, settings, plot/what happens**).

Using **Who, What, Why, Where, When, How** – children will answer questions about the story and begin to summarise and recount familiar stories, supported by visual prompts on a Story Map.

They will learn to describe characters and settings in simple language.

## Vocabulary (General)

Story, beginning, middle, end, characters, setting/place, who, what, where, when, why, how

Once upon a time, one day

## Vocabulary (Specific)

Handa’s Surprise: fruits and African animals

The Three Little Pigs

The Enormous Turnip

Owl Babies

Farmer Duck

## Reading

Shared reading of picture books. Discussion of new vocabulary and for comprehension including literal, prediction/inference (What will happen next? How do you think they feel? What would you do?), reflective (Did you enjoy the story? Who is your favourite character?) and personal response questions (Do you like avocado? Have you been to the zoo?)

## Talking and Listening

Children will respond to questions, offer opinions, and begin to summarise and recount/retell stories supported by visual/question prompts.

## Writing

Shared writing/modelling, labelling drawings with simple captions/words.

Completing large Story Map as a class or individual Story Map independently.

## Drama

role-play to act out key scenes, hot-seating to question main characters, puppets to act out key scenes and support re-telling

## Art

Class will co-create Story Maps for display as visual prompts on large roll of paper

Class will create, draw and label large character outlines

various simple crafts linked to book themes